

BATTLETECH™

OMNIMECH RECORD SHEET

MECH DATA

Type: Cauldron-Born (Ebon Jaguar) B
Movement Points: **Tonnage:** 65
Walking: 5 **Tech Base:** Clan
Running: 8 **Rules Level:** Standard
Jumping: 0 **Role:** Sniper
Engine Type: 325 XL

Weapons & Equipment Inventory (hexes)									
Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng	
1	ER PPC	LA	15	15 [DE]	—	7	14	23	
1	Large Pulse Laser	LA	10	10 [P]	—	6	14	20	
1	ER PPC	RA	15	15 [DE]	—	7	14	23	
1	Large Pulse Laser	RA	10	10 [P]	—	6	14	20	
1	Medium Pulse Laser	LT	4	7 [P]	—	4	8	12	
1	TAG	LT	—	[E]	—	5	9	15	
1	Medium Pulse Laser	RT	4	7 [P]	—	4	8	12	
1	Active Probe	RT	—	[E]	—	—	—	5	

BV: 2,535



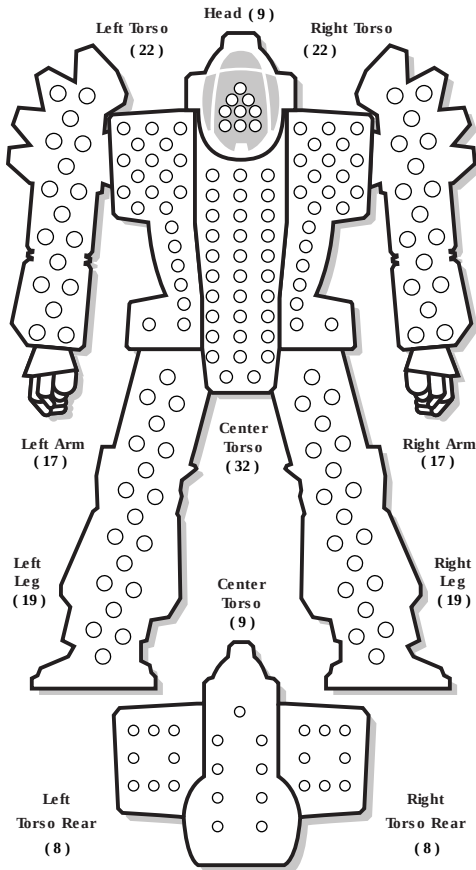
WARRIOR DATA

Name: _____
Gunnery Skill: _____ Piloting Skill: _____
Hits Taken
Consciousness #

1	2	3	4	5	6
3	5	7	10	11	Dead

ARMOR DIAGRAM

Ferro-Fibrous

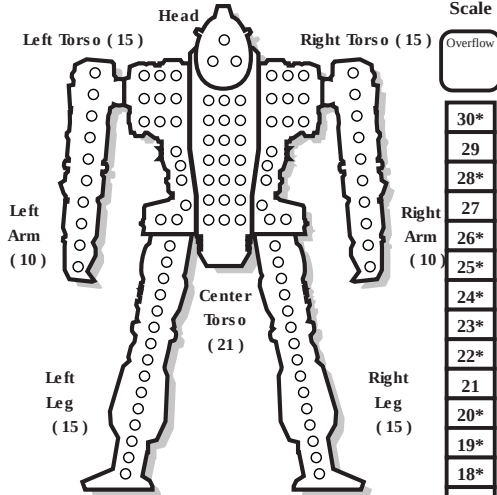


CRITICAL TABLE

Left Arm		Head		Right Arm			
1-3	1. Shoulder	1-3	1. Life Support	1-3	1. Shoulder		
	2. Upper Arm Actuator		2. Sensors		2. Upper Arm Actuator		
	3. ER PPC		3. Cockpit		3. ER PPC		
	4. ER PPC		4. Ferro-Fibrous		4. ER PPC		
	5. Large Pulse Laser		5. Sensors		5. Large Pulse Laser		
	6. Large Pulse Laser		6. Life Support		6. Large Pulse Laser		
Left Torso		Center Torso		Right Torso			
4-6	1. Ferro-Fibrous	4-6	1. XL Fusion Engine	4-6	1. Ferro-Fibrous		
	2. Ferro-Fibrous		2. XL Fusion Engine		2. Ferro-Fibrous		
	3. Roll Again		3. XL Fusion Engine		3. Roll Again		
	4. Roll Again		4. Gyro		4. Roll Again		
	5. Roll Again		5. Gyro		5. Roll Again		
	6. Roll Again		6. Gyro		6. Roll Again		
1-3	1. XL Fusion Engine	1-3	1. Gyro	1-3	1. XL Fusion Engine		
	2. XL Fusion Engine		2. XL Fusion Engine		2. XL Fusion Engine		
	3. Medium Pulse Laser		3. XL Fusion Engine		3. Medium Pulse Laser		
	4. TAG		4. Endo Steel		4. Active Probe		
	5. Endo Steel		5. Endo Steel		5. Endo Steel		
	6. Ferro-Fibrous		6. Ferro-Fibrous		6. Roll Again		
4-6	1. Roll Again	4-6	Engine Hits ○○○○		4-6		
	2. Roll Again		Gyro Hits ○○○○				
	3. Roll Again		Sensor Hits ○○○○				
	4. Roll Again		Life Support ○				
	5. Roll Again						
	6. Roll Again						
Left Leg		Right Leg		Damage Transfer Diagram			
1-3	1. Hip	1-3	1. Hip				
	2. Upper Leg Actuator		2. Upper Leg Actuator				
	3. Lower Leg Actuator		3. Lower Leg Actuator				
	4. Foot Actuator		4. Foot Actuator				
	5. Endo Steel		5. Endo Steel				
	6. Endo Steel		6. Endo Steel				

INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 13 (26)
30	Shutdown	○○○
28	Ammo Exp, avoid on 8+	○○○
26	Shutdown, avoid on 10+	○○○
25	-5 Movement Points	○○○
24	+4 Modifier to Fire	○○○
23	Ammo Exp, avoid on 6+	○○○
22	Shutdown, avoid on 8+	○○○
20	-4 Movement Points	○○○
19	Ammo Exp, avoid on 4+	○○○
18	Shutdown, avoid on 6+	○○○
17	+3 Modifier to Fire	○○○
15	-3 Movement Points	○○○
14	Shutdown, avoid on 4+	○○○
13	+2 Modifier to Fire	○○○
10	-2 Movement Points	○○○
8	+1 Modifier to Fire	○○○
5	-1 Movement Points	○○○

Heat Scale

Overflow

30*
29
28*
27
26*
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16
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0